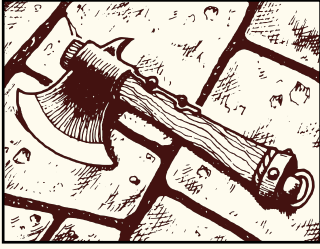


Hand Axe



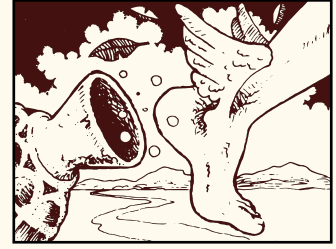
The Hand Axe allows you to roll two combat dice in attack. You may also throw the Hand Axe but if you do so you lose it. *May not be used by Wizard.*

Potion of Resilience



This potion may be taken at any time. You may then roll two extra combat dice in defense when you next defend. The card is then discarded.

Potion of Speed



You may drink this potion at any time. It will allow you to roll twice as many dice as usual the next time you move. The card is then discarded.